Meet the Authors

Multi-Author Dream Team

(left to right) Lisa McMann, Matt de la Peña, Carrie Ryan, James Dashner, Jennifer A. Nielsen, Matthew J. Kirby

Photo credit: Ken Kerp

James Dashner
New York Times bestselling author of the Maze Runner series

Carrie Ryan
New York Times bestselling author of *The Forest of Hands and Teeth*

Lisa McMann
New York Times bestselling author of *Wake* and *The Unwanteds*

Matt de la Peña
Acclaimed author of *Ball Don't Lie* and *We Were Here*

Matthew J. Kirby
Acclaimed author of *The Clockwork Three* and *Icefall*

Jennifer A. Nielsen
Acclaimed author of *Elliot and the Goblin War* and *The False Prince*

Marketing and Publicity

Fall 2012 Launch Campaign

12-Copy Floor Display

National Publicity

Author Tour

Multi-media Advertising, including TV, In-theater, and Online

Curriculum Materials Distributed to Schools and Libraries

Infinity Ring Publication Schedule

August 28, 2012
Infinity Ring 1: A Mutiny in Time
James Dashner

November 6, 2012
Infinity Ring 2: Divide and Conquer
Carrie Ryan

February 5, 2013
Infinity Ring 3 Lisa McMann

June 4, 2013
Infinity Ring 4 Matt de la Peña

September 3, 2013
Infinity Ring 5 Matthew J. Kirby

December 3, 2013
Infinity Ring 6 Jennifer A. Nielsen

March 4, 2014
Infinity Ring 7 James Dashner

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Fix the past.
Save the future.

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INFINITY RING

August 28, 2012

From the publisher of the international bestselling THE 39 CLUES™ comes INFINITY RING™, an epic multi-platform time-travel adventure series.

History is broken and three kids must travel back in time to set it right.

Told in seven books and seven interactive game episodes, INFINITY RING invites readers to travel back in time to fix the Great Breaks, moments in history that have gone horribly wrong. The adventure combines books, a fully immersive game experience, and collectible "Hystorian's Guides" that provide readers the information they need to set history back on course.

- **Multi-Author Dream Team**
  Written by series architect James Dashner and an impressive group of bestselling and critically acclaimed authors
- **Multi-Platform Innovation**
  The immersive 3D game allows players to freely explore historical settings across all desktop and mobile platforms
- **Subversively Educational**
  Kids can interact with key moments in history by reading the books and by completing their own digital time-travel adventures
- **Broad Appeal**
  Multicultural male and female main characters and humorous and action-packed storylines will appeal to a wide range of readers

The Adventure Begins With the Books...

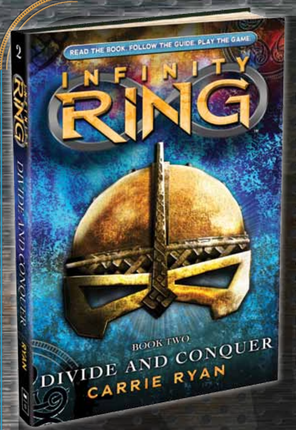
Infinity Ring Book 1: A Mutiny in Time
By James Dashner

When best friends Dak Smyth and Sera Froste stumble upon the key to time travel—a hand-held device known as the Infinity Ring—they're swept up in a millenia-long secret war for the fate of mankind. Recruited by the Historians, a secret society that dates back to Aristotle, the kids learn that history has gone disastrously off course. Now it's up to Dak, Sera, and teenage Historian-in-training Riq to travel back in time to fix the Great Breaks...and to save Dak's missing parents while they're at it! Their first stop? Spain, 1492, where a sailor named Christopher Columbus is about to be thrown overboard in a deadly mutiny.

Game Episode #1: *A Mutiny in Time* is packaged with a full-color, collectible Hystorian's Guide, a combination map and strategy guide, which unlocks an all-new online story adventure. Fresh from a deadly fight on the deck of the *Santa Maria*, Dak, Sera, and Riq arrive in Paris in 1792. In the high-stakes game episode, readers play as the main characters and serve a vital role in the French Revolution!

Infinity Ring Book 1: A Mutiny in Time
James Dashner
August 28, 2012
ISBN: 978-0-545-38696-8
Price: $12.99 US/$14.99 CAN/£6.99 UK
Pages: 192
Trim Size: 5" x 7 ⅜"
Format: POB with Folded Guide
Ages: 8–12

eBook: 978-0-545-47394-1
Audiobook also available



Infinity Ring Book 2: Divide and Conquer
By Carrie Ryan

Dak, Sera, and Riq are in over their heads when they attempt to stop a Viking invasion! Thousands of warriors are laying siege to medieval Paris—and Dak is on the wrong side. Captured and forced to work alongside the Vikings while Sera and Riq defend Paris from within, Dak must somehow prevent the invasion—while saving himself!

Game Episode #2: The Hystorian's Guide packaged with Book 2 unlocks the online story adventure that time-warps readers, playing as Dak, Sera, and Riq, to Washington DC during the War of 1812. Can our heroes save Dolly Madison from the oncoming British soldiers, or will she become a POW, drastically changing the outcome of the war?

Infinity Ring Book 2: Divide and Conquer
Carrie Ryan
November 6, 2012
ISBN: 978-0-545-38697-5 (POB)
Price: $12.99 US/$14.99 CAN/£6.99 UK
Pages: 192
Trim Size: 5" x 7 ⅜"
Format: POB with Folded Guide
Ages: 8–12

eBook: 978-0-545-47395-8
Audiobook also available

and Continues with the Infinity Ring Game!

The Infinity Ring game invites readers to experience time-travel adventure firsthand by fixing the Great Breaks. Each Infinity Ring book contains a unique code that unlocks the next all-new historical adventure that unfolds within the game. Using the Hystorian's Guide that comes with each book, readers will play as Dak, Sera, and Riq to explore an immersive historical setting, meet famous figures from the past, solve puzzles—and save the world!

A Bridge between the Books and the Game!
Each book comes with a Hystorian's Guide that acts as a direct link to the game. The full-color, two-sided strategy guide helps users navigate the historical setting.

- A letter from a Hystorian tells you what the next Break in history is—and how you can fix it!
- Images prepare you to recognize allies and enemies.
- Your unique code unlocks the full game.
- The map will help you find your way around the city.
- Icons will lead you to items you'll need for side quests.

The 3D, action-packed game continues the story where the book leaves off.
Each game episode, while standing on its own as a complete adventure, ties in to the ongoing plotline of the books.

∞ Sophisticated Gaming Technology
A 3D game engine provides an immersive world that players can explore and interact with on all platforms—computers, smartphones, and tablets.

∞ Experiential History
Players explore realistically designed historical locations, while meeting and talking to famous historical figures.

∞ Ongoing Engagement
In between episodes, users are encouraged to return to the website to complete optional side quests, share photos they've taken in-game, partake in online forums, review their medals, and explore book pages.

infinityring.com